

**Project Based Learning**  
Plan a day of games, sports, and fun!



# **BUILD YOUR OWN FIELD DAY**

**NO PREP!  
PRINT & GO!**





## FIELD DAY ADVERTISING

Design a poster for the school hallway that will advertise the your school's field day.

## DIGITAL SCHEDULE

Create a schedule for your class on Field Day on your phone.

### INCLUDE:

- start time
- end time
- lunch
- recess
- all games and events
- two rest breaks



## FIELD DAY SCHEDULE

## BRAINSTORM GAMES

Think of all the games you have played in P.E. this year and in the past. Write them all down and begin to think of games that would be fun to play again at Field Day.


Highlight games you find would like to play again or that you think kids would love to play at Field Day.

### GAME 1

Fill out the information about the game you chose.

GAME NAME

Equipment Needed

Players

Draw a diagram of the game field.

## THE BIG ONE! PART 2

EVENT NAME

## THE FIELD LAYOUT

Draw the layout of how the field will be set up for Field Day.

Games stations  
event  
station and rest area.  
Is, and labels.



# BUILD YOUR OWN FIELD DAY

## DECISION MAKER

Pick four games you want to play during Field Day. List them below and tell why you picked them.

GAME

Why did you choose this game?

1



2



3



4



## THE BIG ONE! PART 1

Your principal really wants to blow the students away during Field Day. He wants you to design something BIG and AMAZING. Think extreme bounce house, ropes course, climbing wall, laser tag, or water slide!

WHAT WOULD YOU LIKE TO DO?

WHAT WOULD MAKE YOUR FRIENDS GO WILD?

BRAINSTORM YOUR IDEAS BELOW.


### GAME 1

## GAME DIRECTIONS

Write the game directions in four steps.

STEP 1

STEP 2

STEP 3

STEP 4

# BUILD YOUR OWN **FIELD DAY**



**Let's play some games.**

«—————»  
name



# FIELD DAY

Field Day is quickly approaching. This year the principal has asked you, the students, to plan this amazing day.

You will plan a total of five games, create a schedule, and design the layout for this action-packed day. Each page will give you instructions to help assist you put together the perfect Field Day.

Have fun, be creative, and exercise!

## Let's play some games!

On the following pages you will

1. Brainstorm games and events to play.
2. Pick 4 smaller games, write the rules, fill out game information, and diagram the game.
3. Pick one HUGE game/event to blow the school's mind.
4. Create the Field Day schedule.
5. Diagram the Field Day layout.
6. Create the poster to advertise field day at school.



# BRAINSTORM GAMES

Write down as many games as you can think of in the spaces below.

- What games have you played at P.E. and recess?
- What games would you like to try?
- Work with a partner (if needed) and fill up this space.


Highlight or circle some of your favorite games from this list.



# DECISION MAKER

Pick four games you want to play during Field Day.  
List them below and explain why you picked them.

GAME

Why did you choose this game?

1



2



3



4





GAME

1

Fill out the information about the game you chose.

GAME NAME

Equipment Needed

Players

Time

Draw a diagram of the game field.



GAME

1

# GAME DIRECTIONS

Write the game directions in four steps.

STEP 1

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STEP 2

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STEP 3

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STEP 4

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GAME

2

Fill out the information about the game you chose.

GAME NAME

Equipment Needed

Players

Time

Draw a diagram of the game field.



GAME

2

# GAME DIRECTIONS

Write the game directions in four steps.

STEP 1

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STEP 2

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STEP 3

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STEP 4

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GAME

3

Fill out the information about the game you chose.

GAME NAME

Equipment Needed

Players

Time

Draw a diagram of the game field.



GAME

3

# GAME DIRECTIONS

Write the game directions in four steps.

STEP 1

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STEP 2

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STEP 3

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STEP 4

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GAME



Fill out the information about the game you chose.

GAME NAME

Equipment Needed

Players

Time

Draw a diagram of the game field.



GAME



# GAME DIRECTIONS

Write the game directions in four steps.

STEP 1

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STEP 2

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STEP 3

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STEP 4

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# THE BIG ONE! PART I

Your principal really wants to blow the students away during Field Day. He wants you to design something BIG and AMAZING.

**Think: bouncy house, rope course, climbing wall, laser tag, or water slide!**

**WHAT WOULD YOU LIKE TO DO?**

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**WHAT WOULD MAKE YOUR FRIENDS GO WILD?**

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**BRAINSTORM YOUR IDEAS BELOW.**


# THE BIG ONE! PART 2

EVENT NAME

Draw a design of the event below. This could be a picture, map, or layout of the event. Include three elements and label them in the boxes at the bottom.

# GAME DIRECTIONS PART 3

Write the directions for your BIG EVENT.

STEP 1

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STEP 2

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STEP 3

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STEP 4

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# DIGITAL SCHEDULE

Create a schedule for your class on Field Day on your phone.

## INCLUDE:

- start time
- end time
- lunch
- recess
- all games and events
- two rest breaks



## FIELD DAY SCHEDULE

## THE FIELD LAYOUT

Draw the layout of how the field will be set up for Field Day.

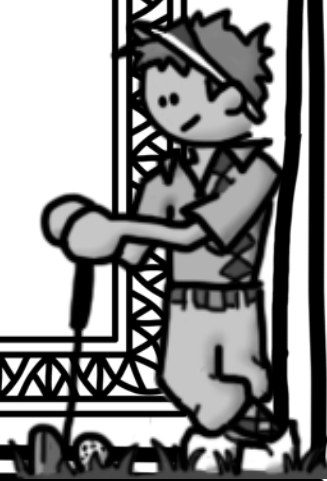
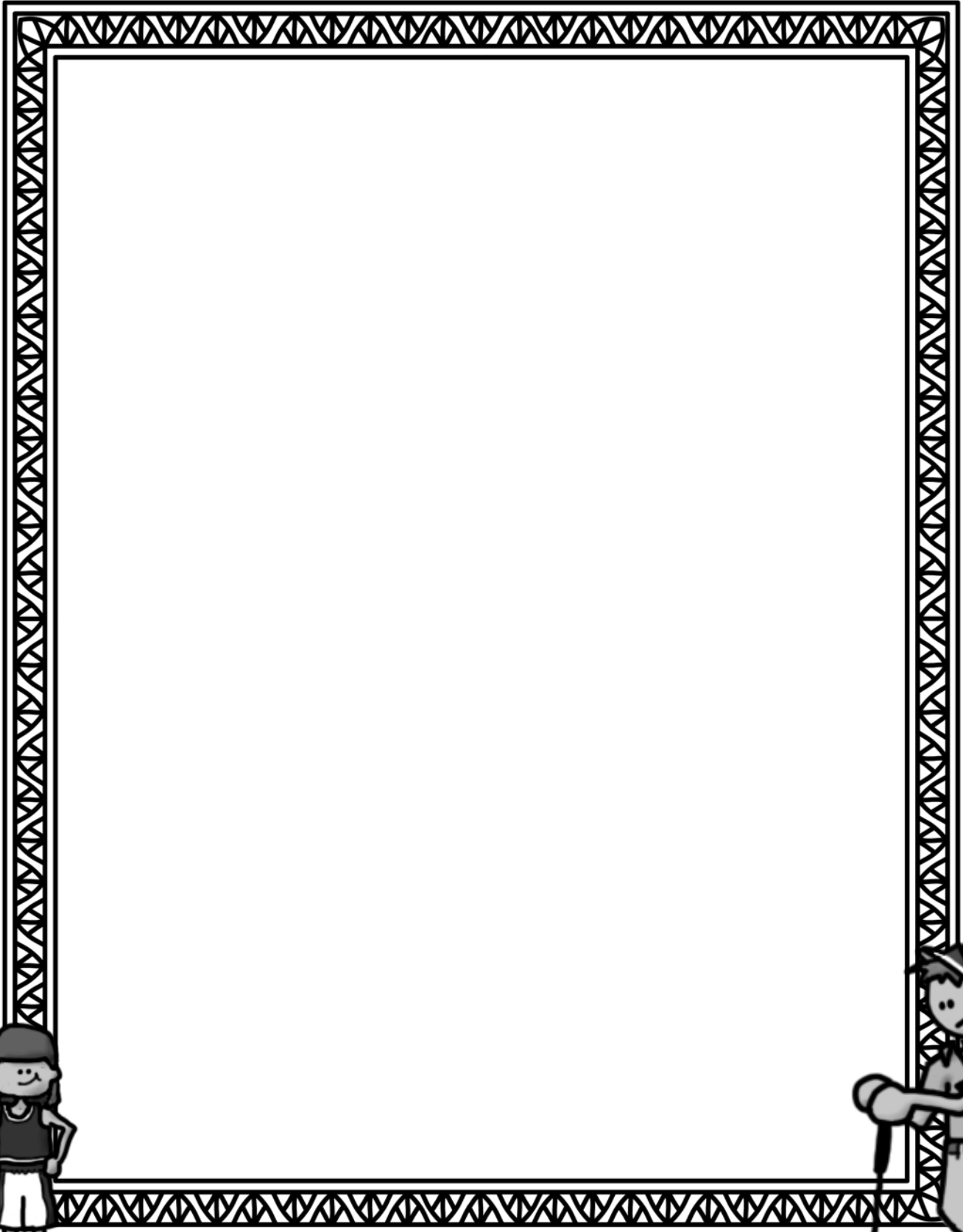
### **MUST DO ITEMS:**

- Include all the game stations.
- Add in your BIG event.
- Include a water station and rest area.
- Add color, details, and labels.

[illegible]

# FIELD DAY ADVERTISING

Design a poster for school to advertise Field Day.

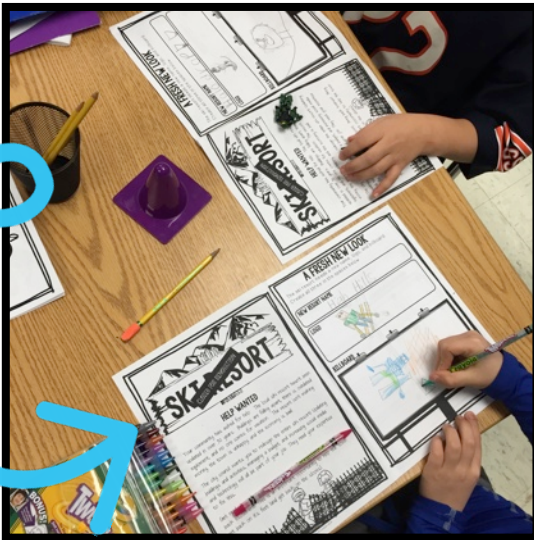


# ASSEMBLY

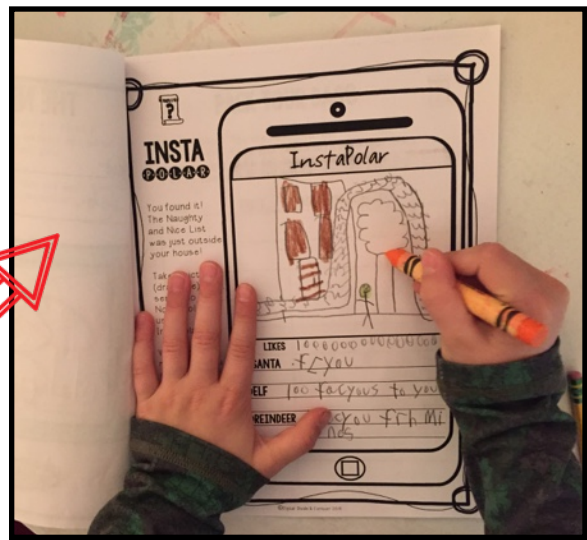
I like to print out this packet and make copies with all the pages together, so that way students see the entirety of the project. This could be overwhelming for some students (and teachers), so the choice is up to you.

I suggest copying front-to-back plus side stapling. This saves a bit of paper and puts the packet in booklet form. This is sometimes easier than the classic corner staple.

## DOUBLE SIDED



## SINGLE SIDED



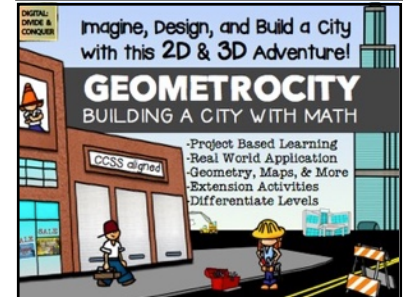
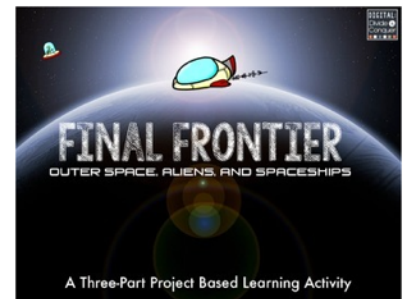




IF YOU'RE LOOKING FOR SOMETHING TO ENGAGE STUDENTS, EXPAND THEIR THINKING, AND PUSH CREATIVITY-- CHECK OUT MY ASSORTMENT OF...

## Project Based Learning Activities.

CLICK ABOVE!







Click on any image for a direct link.

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