

Course Name: Art Design Survey

Course #: H6582 Grades: 10-12 Level: 0 Sem: 5X Credits: 2.5

The students will be introduced to the fields of Interior, Scenic, Architectural, and Fashion Design. They will explore the various artistic mediums that are exclusive to and common within each unit and how they relate to one another. Each of these units will build the foundational education and skills necessary to create artwork and build a portfolio for the eventual transition to the college level and the professional field.

Course Proficiencies: The following is a list of course proficiencies, which the students are expected to know and be able to do as a result of successfully completing this course. The proficiencies are the basis of the assessment of student achievement. the learner will demonstrate the ability to:

1. Understand how to effectively utilize a wide range of tools and various artistic mediums while developing the skills to independently and creatively adapt them to their needs. **1.5.12adv.Cr1b** and **1.5.12adv.Cr2b**
2. Demonstrate how materials, cultural styles, and practices contribute to the individual's social/emotional state. **1.5.12adv.Cr2c**
3. Discuss and reflect upon the individual students' work and vision. **1.5.12adv.Cr3a**
4. Engage in project critiques, evaluations, and the selection of pieces to be exhibited in school/district art shows. **1.5.12adv.Pr4a**, **1.5.12adv.Re9a**, and **1.5.12adv.Re9a**
5. Recognize the connection between life experiences in relation to artistic style and response as well as the impact of art and artists on society. **1.5.12adv.Re7a** and **1.5.12adv.Cn11a**
6. Recognize the attributes to a particular art theme, medium, timeframe, or culture. **1.5.12adv.Re7b**
7. Research practices in which art and materials utilized can be used to promote sustainability. **1.5.12adv.Cn11b**

Assessment:

1. Rubrics based on completion of projects, skills used, and cleanliness of the area used.
2. Students' skill levels will be observed and critiqued on a daily basis.
3. All design projects must be completed by the students, these projects will be critiqued by the teacher, feedback will be provided to monitor students' development.

Materials Needed:

Pencil, Paper, Erasers, Colored Pencils, Markers, Rulers, T-Square, Architectural Scale Rulers, Grid Paper, Compass, Photo References, Digital References (Videos, Slides, Photos), Tracing Paper, Pens (Micron), Triangles, Sketch-Up, Recyclables, Modeling clay, Miniature modeling set pieces, Sculpey, Exacto Knife, Balsa wood, Foamboard, Rubber Cement, Hot Glue, Tacky Glue, Fabric samples, Fabric Markers, Fabric paints, Fabric glue.